

Letter Identification App

General Information



Best Results

The most **effective** instruction occurs when the app is used **consistently** each week. A minimum of 4 sessions per week, 20+ minutes each.

See more about **Min** and **Max Usage** on page 2.

Letter Order

c	a	e	l	d	m	s
o	r	n	t	f	i	h
p	y	v	k	j	g	w
b	u	x	z	q		

Letter Part vs. Letter

letter part + letter part = letter

| + o = p

Number of Parts in a Letter

1 part c, l, s, o

2 parts a, e, d, r, n, t, f, i, h, p, y, v, j, g, w, b, u, x, q

3 parts m, z

Letter Part Order

C. (Both a letter and a part.)
Part of: a, e, d, o, g, q

Short line down.
Part of: a, m, r, n, i, u

Line across.
Part of: e, t, f, z

L. (Both a letter and a part.)
Part of: d, t, k, b

Hump.
Part of: m, n, h

Part of a hump.
Part of: r

Hump.
Part of: m, n, h

Dot.
Part of: i, j

L below the line.
Part of: p, q

Backward C.
Part of: p, b

Short slant down.
Part of: v, k, w, x

Long slant below the line.
Part of: y

Short slant up.
Part of: v, w

Hook below the line.
Part of: j

Upside-down hump.
Part of: u

Other slant down.
Part of: k, x, z

Lesson Exercises



There are 12 exercises types with the core tasks being identification, tracing, and sequencing.

1 ID of Letters

2 Sequencing of Parts in Letters

3 ID and Tracing of Letters

4 Intro of a New Part

5 Ordering of Parts

6 Writing Rows of Parts

7 ID of Parts

8 Intro of a New Letter

9 Writing Rows of New Letter

10 ID of Letters

11 Order of Letters

12 Writing Rows of Letters

Letter Identification App

More Information



DATA

Session



A single time period in which the app was used.

Can be:

1. part of a lesson,
2. a whole lesson, or
3. more than a whole lesson.

~ 20 min

Minimum Usage

20 minutes per day

4 sessions per week

Maximum Usage

70 consecutive minutes*

4 lessons per day

*Less than or equal to 2 lessons

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VS Assessment



Pretest checks if the child is:

- ready to use LIA.
- knows too much to benefit from LIA.

2-10 min

Section Test checks if the child can skip exercises.

DATA

Pauses

There are two types of pauses.



A **manual** pause in which the child touches the pause button.



An **automatic** pause occurs when a child hasn't responded to an instruction after multiple prompts.

Acceleration



Letters premastered on Section Test enables opportunity to skip several exercises.

Errorless performance on intro tasks for parts and letters enables opportunity to skip tasks and exercises.

DATA

VS Lesson

A lesson contains a full cycle of exercises, but not all exercises listed under **Lesson Exercises** on page 1 will appear in every lesson.

10-25 min

DATA

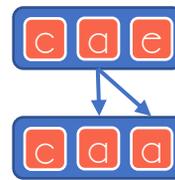
Streak



A streak is how many tasks in a row the child has performed correctly on the first attempt.

DATA

Reteaches



The app will reteach a newly introduced letter or letter part if the performance of the child is not adequate on it.

DATA

New Letter Rate Calculates



of new letters introduced

per

of lessons started



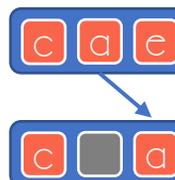
Tattle

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Can occur if a child does not follow instructions repeatedly. The admin passcode will be required to unlock the app.

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Skips



A skipped lesson can occur if the performance of a child is not adequate on multiple tasks.